
activator
activator pod
AMSTRAD
464, 664/
and 6128
CASSETTE
cascade
CASCADE
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Activator

(Antari Mission)

"... must help us ... power fading ... unknown force ... please help ..."
This was the final message from Federation Space Port Antari positioned on the outer rim of the Sol Galaxy. Deep space probes have located a power source of unknown origin which, on contact with Carbon based life-forms, renders such life-forms and their associated equipment inactive.

You are the Commander of Federation Patrol and Space Port Protection Craft, **ACTIVATOR.** Your mission (should you choose to accept it) is to locate Antari and, using your remote **ACTIVATOR** pod, enter and reactivate her.

After years of neglect many strange and dangerous life-forms have infested Antari. The fuel-rods so essential to her reactivation have been taken from the Power Chamber and lost in her web of decks, chambers and rooms. You must locate these and return them to their correct location. Many dangers lurk around every corner. Radiation will penetrate your **ACTIVATOR'S** outer skin. Time is limited.

It's up to you...

A fully animated Arcade Adventure, **ACTIVATOR** will test your mind as well as your reflexes. You are placed in a 'world' which you must explore and map if you are to stand any chance of success.

Locations are reproduced in stunning full colour graphics and new dangers are waiting around every corner. *Expect the unexpected!*

For loading and playing instructions see insert.





Cascade Games Ltd,
Harrogate, HG1 5BG, England.

If you've written a game, send it to us for evaluation.

Printed in England


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